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| Setup  * 20 single+4 double ea. suit = 88 cards * 4 plants: Dumpster (gray/bottom) and factory (color/top) on recoPAY side. * Rewards in order shown on plant * 1 card below each dumpster * 3 cards to each player’s hand  Turn Structure  1. Play cards(s) of same color above one factory of matching color. 2. If results=4+ pips: MUST take reward 3. Take all that plant’s dumpster cards 4. Hand limit 5: move excess to your scoring pile (illegal dumping -1ea.) 5. Refill dumpster with (number of pips on recycle cards + 1) cards  End Game  * “Game End” revealed by taking all rewards from one plant * Rewards ONLY score if you have 2+ Rewards of that color * Illegal dumping is -1 per card, otherwise 1p:+3, 2p:+2, 3p:+1 bonus |