SETUP

- 20 single+4 double ea. suit = 88 cards
- 4 plants: Dumpster (gray/bottom) and factory (color/top) on recoPAY side.
- Rewards in order shown on plant
- 1 card below each dumpster
- 3 cards to each player's hand

TURN STRUCTURE

1. Play cards(s) of same color above one factory of matching color.
2. If results=4+ pips: MUST take reward
3. Take all that plant's dumpster cards
4. Hand limit 5: move excess to your scoring pile (illegal dumping -1ea.)
5. Refill dumpster with (number of pips on recycle cards + 1) cards

END GAME

- "Game End" revealed by taking all rewards from one plant
- Rewards ONLY score if you have 2+ Rewards of that color
- Illegal dumping is -1 per card, otherwise 1p:+3, 2p:+2, 3p:+1 bonus